import java.awt.Color;

import java.awt.Font;

import javax.swing.ImageIcon;

import javax.swing.JOptionPane;

import gu1.PaintWindow\_GU1;

public class GU1 {

public void meny() {

GU1 show = new GU1();

String txt = "1. Alena\n2. Linus\n3. Nora\n4. Atabey\n5. Julia\n6. Nikola\n7. Simon\n8. Sofia\n9. Robin\n0. Avsluta";

int choice = Integer.parseInt(JOptionPane.showInputDialog(txt));

if (choice == 0) {

System.exit(0);

} else if (choice == 1) {

show.Alena();

} else if (choice == 2) {

show.Linus();

} else {

System.exit(0);

// show.Alena();

}

}

public void Alena() {

GU1 show = new GU1();

PaintWindow\_GU1.clearAll();

PaintWindow\_GU1.showWindow(1350, 700, "GU1", Color.BLACK);

ImageIcon image1 = new ImageIcon("images/Alena.jpg"); // bidlen är 480 x 555

int iconposx = 20;

int iconposy = 20;

int width = PaintWindow\_GU1.getBackgroundWidth();

int height = PaintWindow\_GU1.getBackgroundHeight();

PaintWindow\_GU1.addIcon("Alena", image1, iconposx, iconposy, false);

int iconwidth = PaintWindow\_GU1.getIconWidth("Alena");

int iconheight = PaintWindow\_GU1.getIconHeight("Alena");

int x = width;

PaintWindow\_GU1.addSound("Fanfares", "sounds/fox\_fanfare.mp3");

PaintWindow\_GU1.playSound("Fanfares");

PaintWindow\_GU1.pause(1500);

while( iconposx < x) {

PaintWindow\_GU1.showIcon("Alena");

PaintWindow\_GU1.setIconXY("Alena", x, iconposy);

PaintWindow\_GU1.pause(30);

x -= 2;

}

PaintWindow\_GU1.stopSound("Fanfares");

Font font = new Font("Consolas",Font.PLAIN,40);

Font font2 = new Font("Consolas",Font.PLAIN,20);

PaintWindow\_GU1.addText("namnAlena", "Alena Hramyka", 150, (iconposy+ iconheight +20), font, Color.GREEN, Color.BLACK);

PaintWindow\_GU1.pause(2000);

PaintWindow\_GU1.addText("fdAlena", "Födelsedagen: 22.05", (iconposx+iconwidth+20), 100, font2, Color.GREEN, Color.BLACK);

PaintWindow\_GU1.pause(2000);

PaintWindow\_GU1.addText("stadAlena", "Alena är född och uppväxt i Gomel, Vitryssland", (iconposx+iconwidth+20), 200, font2, Color.GREEN, Color.BLACK);

PaintWindow\_GU1.pause(2000);

PaintWindow\_GU1.addText("hobbyAlena", "Alenas hobby: gatufotografi, kung fu", (iconposx+iconwidth+20), 300, font2, Color.GREEN, Color.BLACK);

PaintWindow\_GU1.pause(2000);

// PaintWindow\_GU1.setKeyPressed(PaintWindow\_GU1.VK\_UP, show, "whyAlena");

PaintWindow\_GU1.addText("whyAlena", "Varför valde hon detta program?", (iconposx+iconwidth+20), 400, font2, Color.GREEN, Color.BLACK);

PaintWindow\_GU1.pause(2000);

PaintWindow\_GU1.addText("bcAlena", "Hon skulle vilja jobba med språkteknologi i framtiden", (iconposx+iconwidth+20), 430, font2, Color.GREEN, Color.BLACK);

PaintWindow\_GU1.pause(2000);

// PaintWindow\_GU1.setIconAction("newAnimation", pwe, "newAnimation");

// System.exit(0);

PaintWindow\_GU1.setKeyPressed(PaintWindow\_GU1.VK\_DOWN, show, "meny");

}

public void Linus() {

PaintWindow\_GU1.clear();

ImageIcon image2 = new ImageIcon("images/Linus.jpg");

PaintWindow\_GU1.addIcon("Linus", image2, 20, 20, true);

}

public void Nora() {

PaintWindow\_GU1.clear();

ImageIcon image3 = new ImageIcon("images/Nora.jpg");

PaintWindow\_GU1.addIcon("Nora", image3, 20, 20, true);

}

public static void main (String [] args) {

GU1 show = new GU1();

// PaintWindow\_GU1.showWindow(1350, 700, "GU1", Color.BLACK);

show.meny();

// show.Alena();

// show.Linus();

}

}